



VECTORWORKS EDUCATIONAL VERSION

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- General Notes**
1. Strips: Red, Blue, White
 2. Sight Lines: LX 1.5, 2.5, 3.5 and Strips need to be town in below borders. Other electrics will be out of DIX; Room Run and Electric Run will be separate. 3 universes will be used.
 - 3.

SL ROOM #5

SL ROOM #4

SL ROOM #3

SL ROOM #2

SL ROOM #1

SR ROOM #5

SR ROOM #4

SR ROOM #3

SR ROOM #2

SR ROOM #1

LX 3.5

LX 2.5

LX 1.5